

Oblivious PAKE

Efficient Handling of Password Trials

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Motivation

Password Based
Authentication on the Web
Password Authenticated
Key Exchange
Goals of this Work

Oblivious PAKE

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Outline

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Password Based Authentication on the Web

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TLS Channel



HTML Form

Sign in Google

Email

Password

 Stay signed in

[Can't access your account?](#)

```
<h2>Sign in <strong></strong></h2>
<form novalidate id="gaia_loginform"
action="https://accounts.google.com/ServiceLoginAuth"
method="post">

<div class="email-div">
  <label for="Email"><strong class="email-label">
Username</strong></label>
  <input type="email" spellcheck="false"
name="Email" id="Email" value="">
</div>

<div class="passwd-div">
  <label for="Passwd"><strong class="passwd-label">
Password</strong></label>
  <input type="password" name="Passwd" id="Passwd">
</div>

<input type="submit" class="g-button
g-button-submit" name="signIn" id="signIn"
value="Sign in">
```

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Password Based Authentication on the Web

Drawbacks

- ▶ Requires PKI
- ▶ Server receives passwords in clear
- ▶ User has to remember passwords & password-username-server mapping

...Not the best way to do it...

Better Solution

Password Authenticated Key Exchange

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Password Authenticated Key Exchange (PAKE)

PAKE protocols known since over 20 years

- ▶ Security against Offline Dictionary attacks
- ▶ Established security models
 - ▶ Game Based Security Model [BPR00]
 - ▶ Universally Composable PAKE [CHK⁺05]
- ▶ Many secure protocols known
 - ▶ Simple password-based encrypted key exchange protocols [AP05]
 - ▶ Faster and shorter password-authenticated key exchange [Gen08]
 - ▶ Round-Optimal Password-Based Authenticated Key Exchange [KV11]
 - ▶ ...

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PAKE Protocols

Example: SPAKE

SPAKE [AP05] uses DL-hard group G and public $M, N \in G$; hash function H as random oracle



$$x \in_R \mathbb{Z}_p, X \leftarrow g^x \\ X' \leftarrow X \cdot M^{\text{pw}}$$

$$\xrightarrow{X'}$$

$$y \in_R \mathbb{Z}_p, Y \leftarrow g^y \\ Y' \leftarrow Y \cdot N^{\text{pw}}$$

$$K'_A \leftarrow (Y' / N^{\text{pw}})^x$$

$$\xleftarrow{Y'}$$

$$K'_B \leftarrow (X' / M^{\text{pw}})^y$$

Key derivation:

$$K_A \leftarrow H(A, B, X', Y', K'_A, \text{pw})$$

$$K_B \leftarrow H(A, B, X', Y', K'_B, \text{pw})$$

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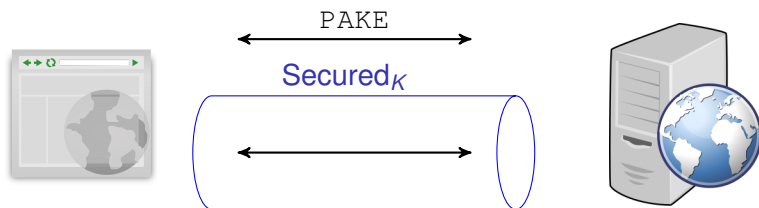
Building Blocks

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PAKE on the Web



- ▶ No server certificates (PKI) needed
- ▶ Passwords are **not transmitted** at all

However, PAKE protocols are **hardly used** in practice (missing standards / incompatibility may be a reason)

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The Problem of Failed Logins

Users are still not good with passwords [FH07, GF06]:

- ▶ 2.4 failed login attempts on average
- ▶ 6.5 different passwords in use (on approx. 25 accounts)
- ▶ Password disclosure with current practice

PAKE

- ▶ Run n PAKE protocols
- ▶ Linear amount of work

TLS-based

- ▶ Establish 1 TLS channel
- ▶ Send n forms

SPAKE execution for 3 passwords: 3×4 Exponentiations

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Efficient PAKE with multiple client input passwords

Goals

- ▶ Efficient handling of password trials
- ▶ No leakage of non-matching passwords to the server
- ▶ Ease user's password handling

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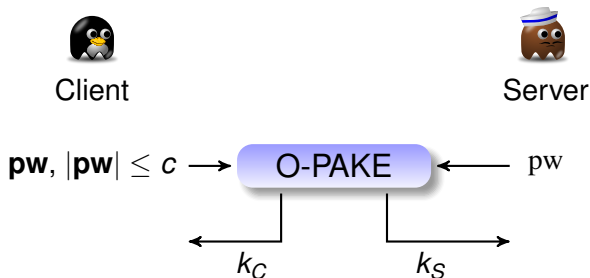
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Setting



- ▶ Client and server share password \mathbf{pw}
- ▶ Client inputs a list of up to c passwords \mathbf{pw}
- ▶ Server can restrict c due to online dictionary attacks

Successful iff $\mathbf{pw} \in \mathbf{pw}$

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Login or Sign Up

Username
Username

Password 1
Password

Password 2
Password

Which Protocol?

- SPAKE
- RG-PAKE

Login

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Security Model

Game based security model from [BPR00, AFP05]:

- ▶ Real-or-Random (multiple Test queries)
- ▶ Forward Secrecy (Corrupt oracle)
- ▶ Extended to allow multiple input passwords

$$\begin{aligned} & c \in \mathbb{N}, b \in_R \{0, 1\} \\ & \forall (P, P') \in \mathcal{C} \times \mathcal{S}, \text{ pick } \text{pw}_{P,P'} \in_R \mathcal{D} \\ & b' \leftarrow \mathcal{A}^{\text{Send, Execute, Corrupt, Test}}(\lambda, c) \\ & \text{return } b = b' \end{aligned}$$

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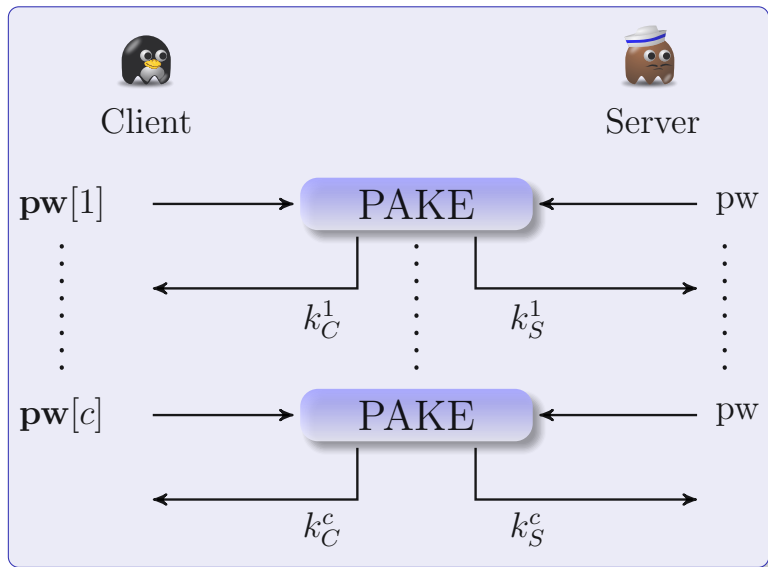
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Naïve Solution



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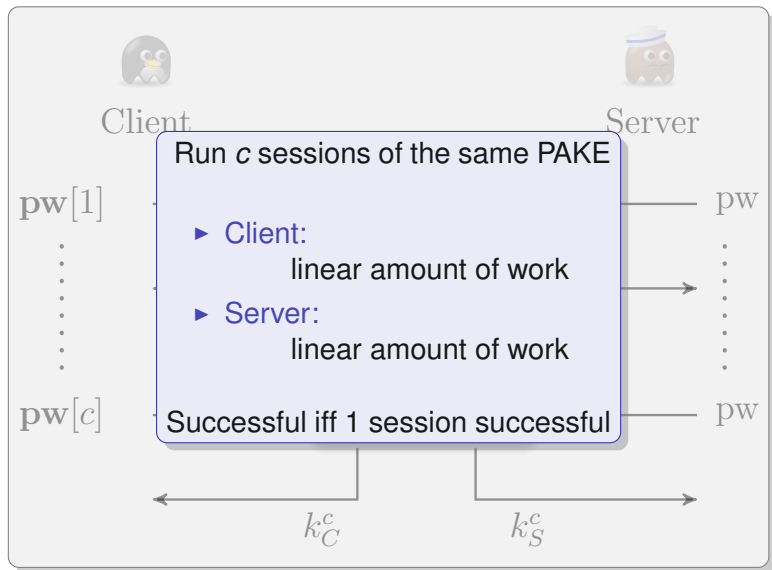
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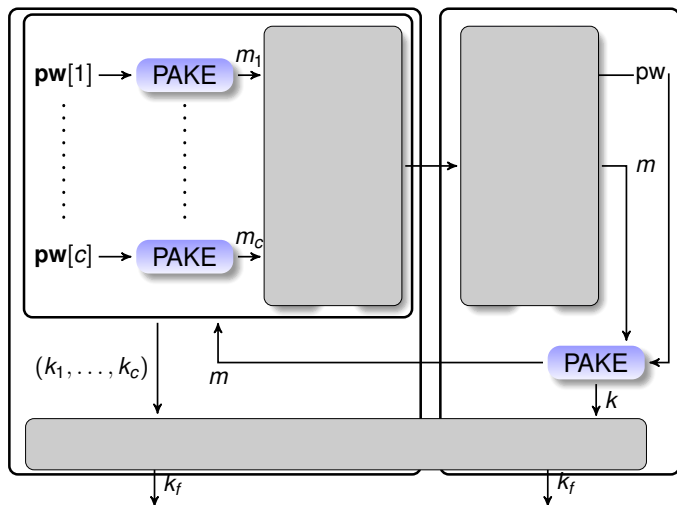
Idea



Client



Server



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Index-Hiding Message Encoding (IHME)

IHME, introduced in [MPP10], is a message encoding with following properties:

- ▶ Encodes set of index, message pairs (i, m)
- ▶ Ensures hiding of index i
- ▶ Length preserving

$$S \leftarrow \text{iEncode}(P)$$

$$P = \{(\mathbf{pw}[1].\text{ix}, m_1), \dots, (\mathbf{pw}[c].\text{ix}, m_c)\}$$

$$\rightarrow S = (a_{c-1}, \dots, a_0)$$

$$f = \sum_{k=0}^{c-1} a_k x^k \text{ s.t. } f(\mathbf{pw}[i].\text{ix}) = m_i \quad \forall (\mathbf{pw}[i].\text{ix}, m_i) \in P$$

$$m \leftarrow \text{iDecode}(S, \mathbf{pw}.ix)$$

$$(S = (a_{c-1}, \dots, a_0), \mathbf{pw}.ix) \rightarrow m \text{ with } m = f(\mathbf{pw}.ix)$$

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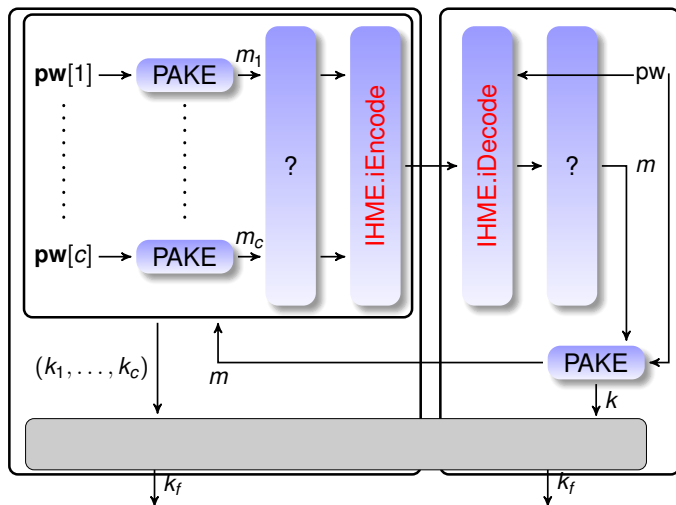
IHME



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Admissible Encodings

Admissible Encodings $F : S \rightarrow R, \mathcal{I}_F : R \rightarrow S$, introduced in [BF01, BCI⁺10, FGK⁺11] encodes elements from set S to R such that:

- ▶ $\mathcal{I}_F(r)$ is statistically indistinguishable from uniform distribution over S
- ▶ Efficient computable

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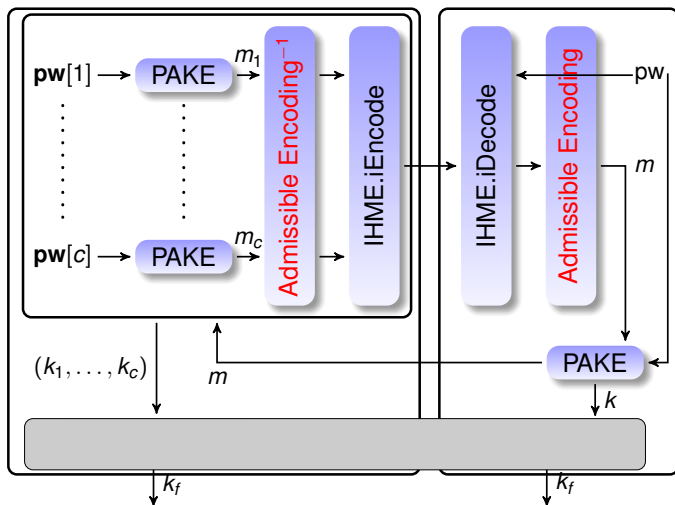
Admissible Encodings



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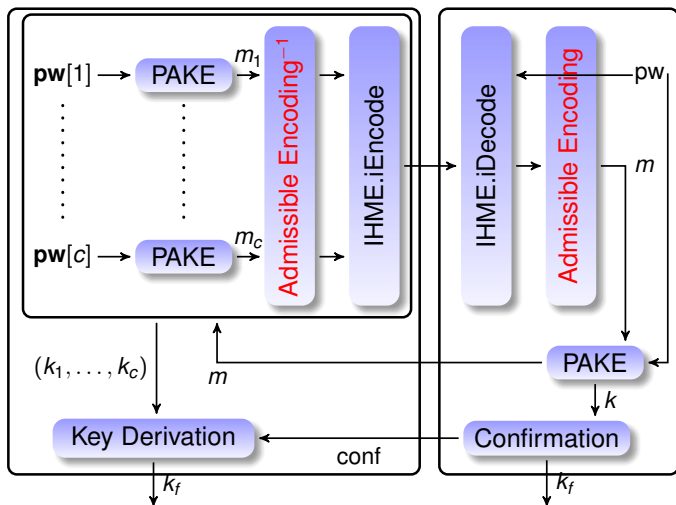
Key Confirmation



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O-PAKE Compiler

On the example of SPAKE



Client, pw

For $\text{pw}_i \in \text{pw}$

$$x \in_R \mathbb{Z}_p, X \leftarrow g^x$$

$$X'_i \leftarrow X \cdot M^{\text{pw}_i \cdot \pi}$$

$$P = P \cup (\text{pw}_i \cdot \text{ix}, \mathcal{I}_F(X'_i))$$

$S \leftarrow \text{IHME.encode}(P)$

For $\text{pw}_i \in \text{pw}$

$$K'_A \leftarrow (Y' / N^{\text{pw}_i \cdot \pi})^x$$

$$K_A^i \leftarrow H(A, B, X'_i, Y', K'_A, \text{pw}_i)$$

$$C' \leftarrow \text{PRF}_{K_A^i}(S, Y', 0)$$

IF $C = C'$

$$K_{A_F} \leftarrow \text{PRF}_{K_A}(S, Y', 1)$$

break



Server, pw

$$X^* \leftarrow \text{IHME.decode}(\text{pw} \cdot \text{ix}, S)$$

$$X' \leftarrow F(X^*)$$

$$y \in_R \mathbb{Z}_p, Y \leftarrow g^y$$

$$Y \leftarrow Y \cdot N^{\text{pw} \cdot \pi}$$

\xrightarrow{S}

$\xleftarrow{Y'}$

$$K'_B \leftarrow (X' / M^{\text{pw} \cdot \pi})^y$$

$$K_B \leftarrow H(A, B, X', Y', K'_B, \text{pw})$$

\xleftarrow{C}

$$C \leftarrow \text{PRF}_{K_B}(S, Y', 0)$$

$$K_{B_F} \leftarrow \text{PRF}_{K_B}(S, Y', 1)$$

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Modular implementation

- ▶ Generic Oblivious PAKE Protocol, including
 - ▶ IHME
 - ▶ Admissible Encodings for $G_q \mapsto \mathbb{Z}_N$

Implementing an O-PAKE instance includes:

- ▶ Implementation of suitable PAKE protocols
- ▶ Poss. implementation of an admissible encoding

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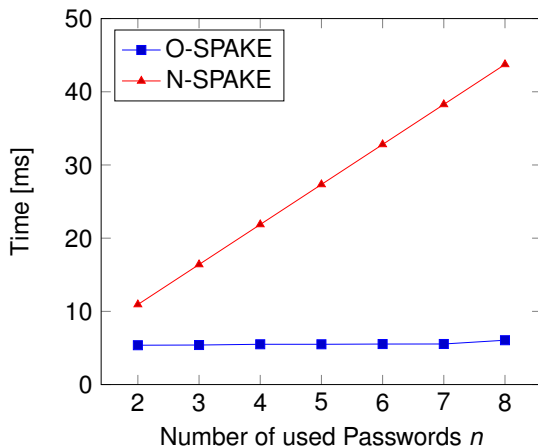
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OPAKE Performance

Oblivious SPAKE Implementation

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- ▶ We proposed **Oblivious PAKE** with multiple client passwords
- ▶ **Security model** and **instantiation**
- ▶ **Implementation** (Oblivious SPAKE)
- ▶ **Constant server runtime** even on failed login attempts

- ▶ Outlook
 - ▶ Real world application (e.g. browser integration)
 - ▶ Reduce Communication overhead

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