

Automatic Search for Linear Trails of the SPECK Family

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Outline

- 1 Introduction
 - Background
 - Our Contribution
- 2 Linear Cryptanalysis Against SPECK
 - Search Linear Trails
 - Linear Distinguishers
 - Key Recovery Attacks
- 3 An Implementation of Wallén's Algorithm
- 4 Summary

SPECK

- By NSA in 2013.
- Lightweight.
- Feistel-like.
- ARX.
- For software applications.

Previous Work

- Differential Analysis by Alex Biryukov et. al. at CT-RSA 2014.
- Differential Analysis by Farzaneh Abed et. al. at FSE 2014.
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- Differential Analysis by Itai Dinur at SAC 2014.
- Differential Fault Analysis by Harshal Tupsamudre et. al. at FDTC 2014.

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Linear Cryptanalysis???

Our Contribution

- Linear cryptanalysis of SPECK.
- An implementation of Wallén's algorithm.

Basics

Definition (Correlation)

$$c_X \triangleq 2\Pr(X = 0) - 1.$$

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Lemma (Piling-up Lemma)

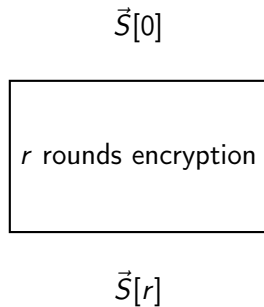
$$c_{X \oplus Y} = c_X c_Y.$$

Basics

Definitions (Inner Product)

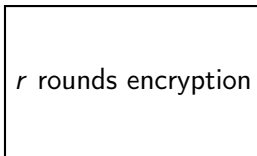
$$X \cdot Y = \bigoplus_{i=0}^{n-1} X_i \& Y_i \in \mathbb{F}_2.$$

Linear Approximation



Linear Approximation

$$\vec{S}[0] \cdot \vec{r}[0]$$



$$\vec{S}[r] \cdot \vec{r}[r]$$

$$\vec{S}[0] \cdot \vec{r}[0] \oplus \vec{S}[r] \cdot \vec{r}[r] \in \mathbb{F}_2$$

Linear Trail

$$\begin{array}{c}
 \vec{S}[0] \cdot \vec{r}[0] \\
 \boxed{\phantom{\vec{S}[0] \cdot \vec{r}[0]}} \\
 \vec{S}[1] \cdot \vec{r}[1] \\
 \boxed{\phantom{\vec{S}[1] \cdot \vec{r}[1]}} \\
 \vec{S}[2] \cdot \vec{r}[2] \\
 \vdots \\
 \vec{S}[r-1] \cdot \vec{r}[r-1] \\
 \boxed{\phantom{\vec{S}[r-1] \cdot \vec{r}[r-1]}} \\
 \vec{S}[r] \cdot \vec{r}[r]
 \end{array}$$

$$\begin{array}{c}
 \vec{S}[0] \cdot \vec{r}[0] \oplus \vec{S}[r] \cdot \vec{r}[r] \\
 \parallel \\
 \bigoplus_{i=0}^{r-1} (\vec{S}[i] \cdot \vec{r}[i] \oplus \vec{S}[i+1] \cdot \vec{r}[i+1])
 \end{array}$$

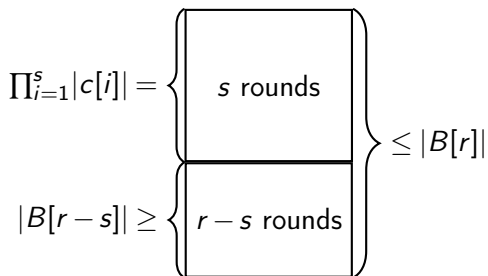
Linear Trail

$$\begin{array}{c}
 \vec{S}[0] \cdot \vec{r}[0] \\
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 \vdots \\
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 \end{array}$$

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 \end{array}$$

Matsui Search

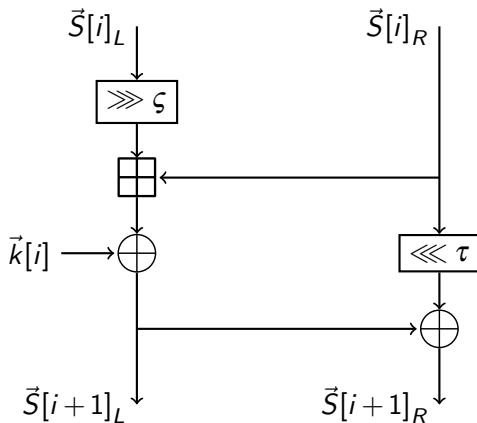
- Proposed at EUROCRYPT 1994.
- Branch-and-bound: $|B[r-s] \prod_{i=1}^s c[i]| \leq |B[r]|$



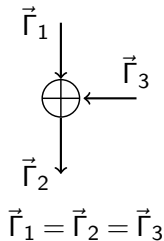
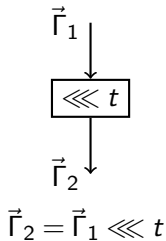
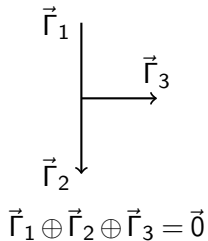
Matsui Search Algorithm

```
1: function Search( $B, T = \{\}$ )
2:    $r \leftarrow \text{Sizeof}(B) - 1, s \leftarrow \text{Sizeof}(T)$ 
3:   if  $s = r$  then
4:      $\hat{B}[r] \leftarrow \prod_{i=1}^r c[i]$ 
5:   else
6:     for  $T'$  in Extend( $T$ ) do
7:       if  $|B[r - (s + 1)] \prod_{i=1}^{s+1} c'[i]| > |\hat{B}[r]|$  then
8:         Search( $B, T'$ )
9:       else
10:        return
11:      end if
12:    end for
13:  end if
14: end function
```

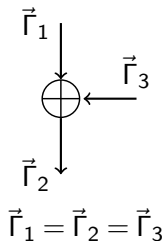
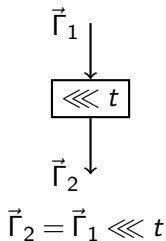
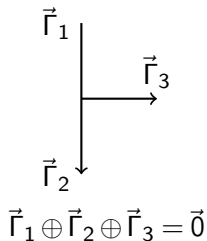

Round Function of SPECK



Approximations of Primitives



Approximations of Primitives

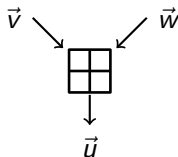


Modulo Addition???

Approximations of Modulo Addition

Definition

$$c(\vec{u}, \vec{v}, \vec{w}) \triangleq c_{\vec{u}}(\vec{z}_1 \boxplus \vec{z}_2) \oplus \vec{v} \cdot \vec{z}_1 \oplus \vec{w} \cdot \vec{z}_2.$$



Linear Approximation Table

- Enumerate $\vec{u}, \vec{v}, \vec{w}$, calculate $c(\vec{u}, \vec{v}, \vec{w})$, and sort.
- Time: $O(2^{3n})$, Memory: $O(2^{3n})$.

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Generate Online!!!

Wallén's Theorem

Theorem

Let $S^0(0,0) \triangleq \{\text{null}\}$, $S^0(n,k) = S^1(n,k) \triangleq \emptyset$ when $k < 0$ or $k \geq n > 0$, and

$$S^0(n,k) \triangleq (S^0(n-1,k) \parallel \{0\}) \cup (S^1(n-1,k-1) \parallel \{1,2,4,7\})$$

$$S^1(n,k) \triangleq (S^0(n-1,k) \parallel \{7\}) \cup (S^1(n-1,k-1) \parallel \{0,3,5,6\})$$

otherwise, where $S^* \parallel \Omega \triangleq \{\vec{a} \parallel \vec{b} \mid \vec{a} \in S^*, \vec{b} \in \Omega\}$. Then

$$S(n,k) \triangleq S^0(n,k) \cup S^1(n,k)$$

is the set of all masks such that $c(\vec{u}, \vec{v}, \vec{w}) = \pm 2^{-k}$.

Wallén's Theorem

Example

$$S^0(n,0) = \{(0 \cdots 00)\},$$

$$S^1(n,0) = \{(0 \cdots 07)\},$$

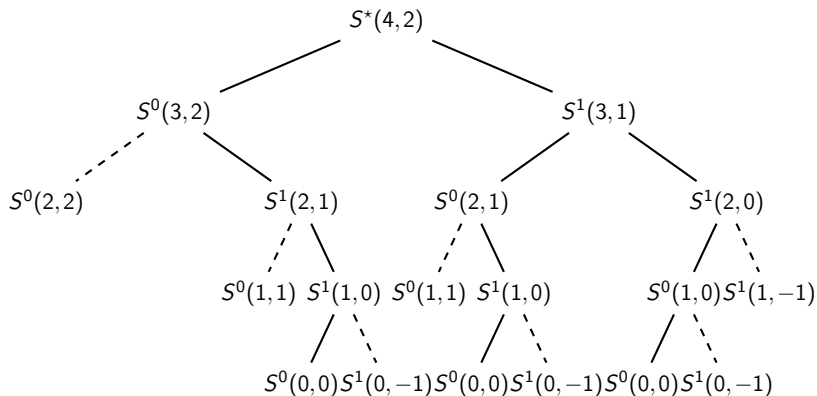
thus

$$S(n,0) = \{ \\ ((0 \cdots 00), (0 \cdots 00), (0 \cdots 00)), \\ ((0 \cdots 01), (0 \cdots 01), (0 \cdots 01)) \\ \}$$

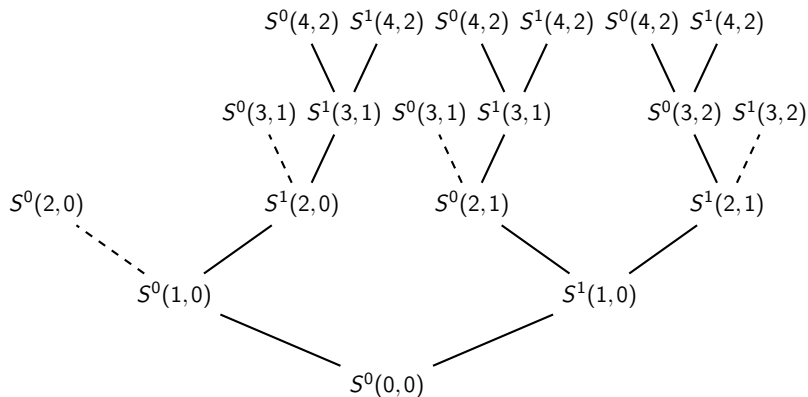
is the set of all masks such that $c(\vec{u}, \vec{v}, \vec{w}) = \pm 1$.



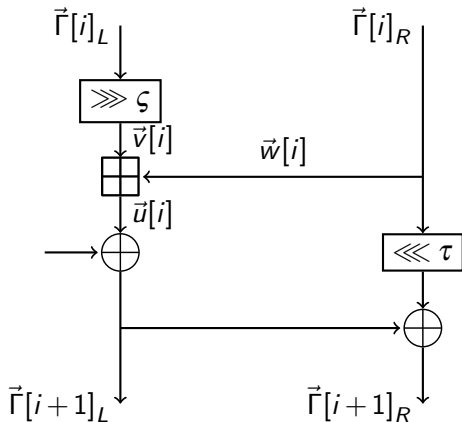
Top-down Method



Bottom-up Method



Extend()



$$\vec{u}[i] = \vec{r}[i+1]_L \oplus \vec{r}[i+1]_R$$

$$\vec{v}[i] = \vec{r}[i]_L \ggg s$$

$$\vec{w}[i] = \vec{r}[i]_R \oplus (\vec{r}[i+1]_R \ggg \tau)$$

Extend()

$$\vec{u}[r] = \vec{X}[r+1] \oplus \vec{Y}[r+1]$$

$$\vec{u}[r-1] = (\vec{v}[r] \lll \varsigma) \oplus \vec{w}[r] \oplus (\vec{Y}[r+1] \ggg \tau)$$

$$\vec{u}[i] = (\vec{v}[i+1] \lll \varsigma) \oplus \vec{w}[i+1] \oplus ((\vec{u}[i+1] \oplus (\vec{v}[i+2] \lll \varsigma)) \ggg \tau)$$

Search Results

- SPECK-32

Rounds(r)	1	2	3	4	5	6	7	8
$ B[r] $	1	1	2^{-1}	2^{-3}	2^{-5}	2^{-7}	2^{-9}	2^{-12}
Rounds(r)	9	10	11	12	13	14	15	16
$ B[r] $	2^{-14}	2^{-17}	2^{-19}	2^{-20}	2^{-22}	2^{-24}	2^{-26}	2^{-28}
Rounds(r)	17	18	19	20	21	22		
$ B[r] $	2^{-30}	2^{-34}	2^{-36}	2^{-38}	2^{-40}	2^{-42}		

- SPECK-48/ 64/ 96/ 128: Omitted.

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- SPECK-48/ 64/ 96/ 128: Omitted.

Linear Distinguishers

Block Length	Trail Length	Correlation	Rounds	Data
32	9	2^{-14}	10	2^{28}
48	9	2^{-20}	10	2^{40}
64	11	2^{-25}	12	2^{50}
64	12	2^{-31}	13	2^{62}
96	6	2^{-11}	7	2^{22}
128	6	2^{-11}	7	2^{22}

Key Recovery Attacks

Block/ Length	Key	Rounds (this paper/ Dinur/ Total)	Data (this pa- per/ Dinur)	Average Time (this paper/ Dinur)
32/ 64		12/ 14/ 22	$2^{30.8668} / 2^{31}$	$2^{61.2164} / 2^{63}$
48/ 72		11/ 14/ 22	$2^{43.727} / 2^{41}$	$2^{68.345} / 2^{65}$
48/ 96		12/ 15/ 23	$2^{43.727} / 2^{41}$	$2^{92.345} / 2^{89}$
64/ 96		13/ 18/ 26	$2^{54.6279} / 2^{61}$	$2^{86.1551} / 2^{93}$
64/ 96		14/ 18/ 26	$2^{62.7302} / 2^{61}$	$2^{95.8714} / 2^{93}$
64/ 128		14/ 19/ 27	$2^{54.8029} / 2^{61}$	$2^{118.155} / 2^{125}$
64/ 128		15/ 19/ 27	$2^{62.7302} / 2^{61}$	$2^{127.871} / 2^{125}$
96/ 96		8/ 16/ 28	$2^{27.6463} / 2^{85}$	$2^{74.8954} / 2^{85}$
96/ 144		9/ 17/ 29	$2^{27.6463} / 2^{85}$	$2^{122.895} / 2^{133}$
128/ 128		8/ 17/ 32	$2^{28.2959} / 2^{113}$	$2^{92.7363} / 2^{113}$
128/ 192		9/ 18/ 33	$2^{28.2959} / 2^{113}$	$2^{156.736} / 2^{177}$
128/ 256		7/ 19/ 34	$2^{28.2959} / 2^{113}$	$2^{220.736} / 2^{241}$

Masks of Carry

Example

$\vec{u} = (1100), \vec{v} = \vec{w} = (1000)$, then

$$\vec{\phi} = \vec{v} \oplus \vec{u} = (0100),$$

$$\vec{\phi} = \vec{w} \oplus \vec{u} = (0100).$$

Common Prefix Mask & Correlation

Lemma

Let $\vec{\delta}$ be the CPM of $\vec{u}, \vec{v}, \vec{w}$. Then

$$c(\vec{u}, \vec{v}, \vec{w}) = \begin{cases} (-1)^{\text{wt}(\vec{\delta}\vec{\phi}\vec{\phi})} 2^{-\text{wt}(\vec{\delta})}, & \text{if } \vec{\phi} = \vec{\phi}\vec{\delta} \text{ and } \vec{\phi} = \vec{\phi}\vec{\delta} \\ 0, & \text{otherwise} \end{cases}$$

More Explicit Formula

Theorem

$\vec{\delta}$ is the CPM of $\vec{u}, \vec{v}, \vec{w}$, and $c(\vec{u}, \vec{v}, \vec{w}) \neq 0$ if and only if

$$\vec{\phi} = \vec{\phi} \vec{\delta}$$

$$\vec{\phi} = \vec{\phi} \vec{\delta}$$

$$\vec{\gamma} \gg 1 = \left((\vec{u} \oplus \vec{\delta}) \gg 1 \right) \oplus \vec{\delta}$$

$$\vec{0} = \left((\vec{u} \gg 1) \oplus \vec{\delta} \right) \left((\vec{\delta} \oplus \vec{1}) \gg 1 \right)$$

$$\vec{0} = \left((\vec{v} \gg 1) \oplus \vec{\delta} \right) \left((\vec{\delta} \oplus \vec{1}) \gg 1 \right)$$

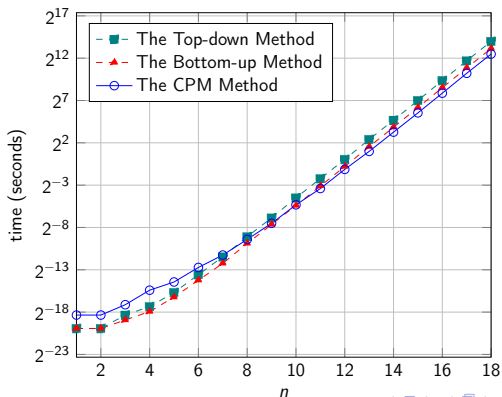
$$\vec{0} = \left((\vec{w} \gg 1) \oplus \vec{\delta} \right) \left((\vec{\delta} \oplus \vec{1}) \gg 1 \right)$$

CPM Method

- 1 Generate $\vec{\delta}$ in increasing order of Hamming weight.
- 2 Generate unknowns in $\vec{u}, \vec{v}, \vec{w}$.

Performance Comparison

- Task: Generating $\bigcup_{k=0}^{n-1} S(n, k)$.
- Platform: 32-bit Win7 with Visual C++ 2015 CTP optimized by /Ox.



Conclusions

- It is hard to find linear trails for large blocks.
- SPECK-32 is immune to the 1-dimensional linear cryptanalysis.
- Linear cryptanalysis seems less efficient than differential cryptanalysis to SPECK.

Further Work

- Threshold search.
- Vectorial linear cryptanalysis.
- Apply the search to other ARX ciphers.

Q & A

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- Thanks to ISC, and anonymous reviewers.
- Thanks to all of you.